







# Solving Interoperability and Performance Challenges over heterogeneous IoT Networks – DNS-based solutions

Antoine BERNARD November 26<sup>th</sup>, 2021

Thesis available at <a href="https://thesis.a-bernard.eu/">https://thesis.a-bernard.eu/</a>

## **Summary**

- Introduction
- Interoperability and device mobility
  - **Building a Roaming Federation**
  - Prefetching DNS information
- Performance challenges
  - **Compressing Headers**
  - Minimize network traffic
- Conclusion







## Introduction



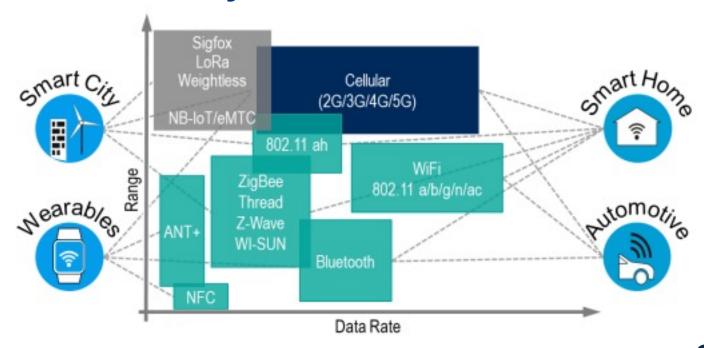
Solving Interoperability and Performance Challenges over heterogeneous IoT Networks – DNS-based solutions





30/08/2023

# **IoT** diversity







## LoRaWAN, a Low-Power Wide-Area Network

#### Constraint network

- Low data rate
- High latency
- Small packet size

- Duty cycle limitations
- Long range
- Star topology

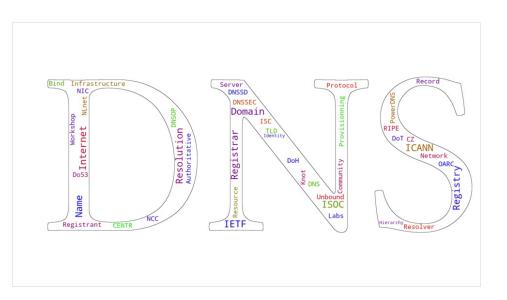


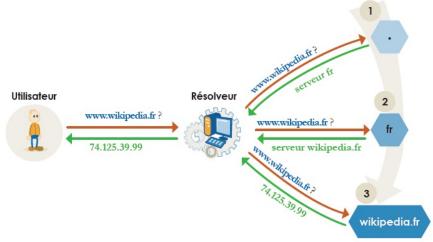






## **DNS**











## Recent evolutions

#### loT

- Standardization and interoperability are key concerns [1]
- Connect IoT to the Internet [2]
- Adding intelligence to the network [3]

#### Source:

[1] Debasis Bandyopadhyay and Jaydip Sen. "Internet of Things: Applications and Challenges in Technology and Standardization". (May 2011)
[2] Michele Zorzi et al. "From today's INTRAnet of things to a future INTERnet of things: a wireless- and mobility-related view" (Dec, 2010)
[3] Benjamin Sliwa, Nico Piatkowski, and Christian Wietfeld. "LIMITS: Lightweight Machine Learning for IoT Systems with Resource Limitations" (June 2020)

## ■ DNS [4]:

- Over 300 Related RFCs
- 50+ within the last 10 years

### Key concern :

- Security
  - DoT, DoH
  - DNSSEC
  - DANE
- DNS-SD

[4] https://powerdns.org/dns-camel/







## **Problem Statement**

## How can the DNS infrastructure improve IoT architectures and services?

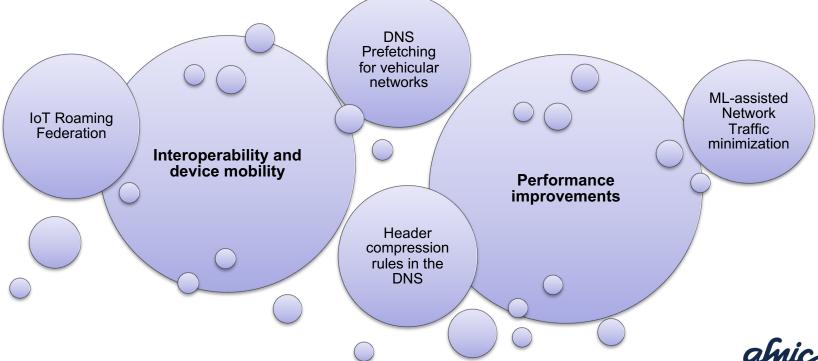






Two main challenges

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# Improving device mobility

**Building an IoT Roaming federation** 

**IoTRoam** 







# Improving mobility?

- Siloed structures [1]
- Improving mobility
  - Coverage
  - Roaming
- **Building Roaming facilitators** 
  - Peer-to-peer
  - Hub [2]
  - Federation [3]

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#### Reference:

[1] Michele Zorzi et al. "From today's INTRAnet of things to a future INTERnet of things: a wireless- and mobility-related view" (Dec, 2010)

- [2] https://www.thethingsindustries.com/peering/
- [3] https://eduroam.org/







## Substituting prior configuration

Peer Net-ID

Roaming Policy

Peer's channel plan

Peer's fNS URL

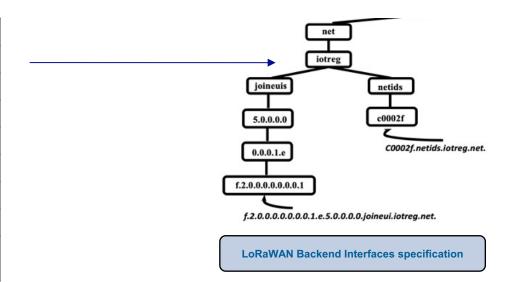
Peer's sNS URL

Peer's NS IP address

Peer JS URL

Peer JS IP Address

Peer JS Http Credentials



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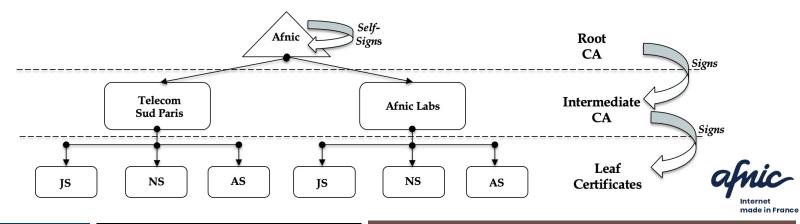
## **Security concerns**

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Securing the channel

**Building trust** between network

Handling global authentication Conform with LoRaWAN specification







# **Configuration**

DNS (provisionning and autoconfiguration)

## Two central ecosystem

- DNS Registries
- Certificate Authorities

#### Use DNS as PKI

- Let's encrypt impossible to use
- Paid certificate make the solution less open
- DNSSEC and DANE

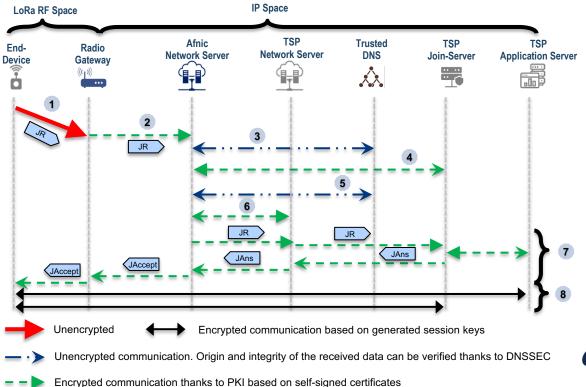








## LoRaWAN roaming exchange



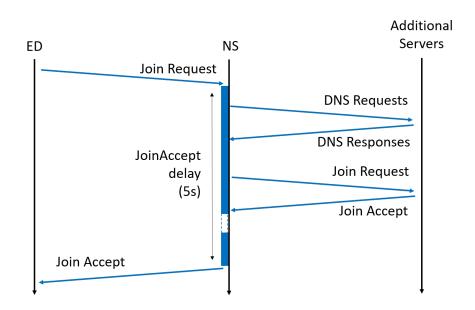


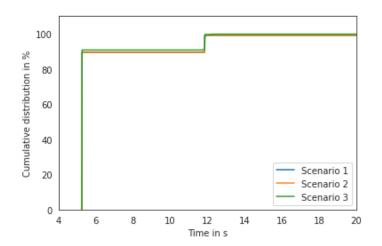




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# **Introduced latency?**





1. No Roaming

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- 2. Passive Roaming
- 3. Passive Roaming with additionnal encryption





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## **Contributions**

- Test infrastructure of LoRaWAN using DNS
- Build and validate the IoTRoam infrastructure
- LoRaWAN specification contribution
- Contribute to the opensource LoRaWAN stack
- Operational, running and open infrastructure

#### References:

https://lora-alliance.org/resource hub/lorawan-back-end-interfaces-v1-0/ https://github.com/brocaar/chirpstack-network-server/releases/tag/v3.11.0 https://github.com/AFNIC/IoTRoam-Tutorial/







## **Further work**

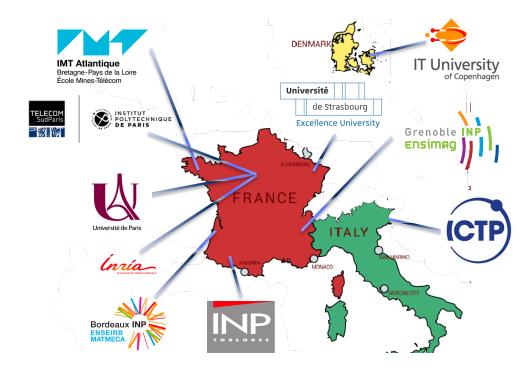
- Explore dual connectivity
- Enhance with new DNS standards:
  - DNSSEC
  - DANE
- Develop the IoTRoam network







# **Building a roaming federation**









# Improving device mobility

**Prefetching IoT information onto** antennas using DNS







## **Proposal**

Extend uses from the web

Exploit vehicle traffic prediction to realize the prefetching operation

Prefetch using DNS for its high availability

#### References:

Driving path stability in VANETs, Laroui et al., 2018

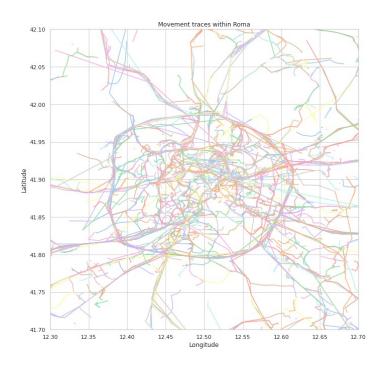
https://www.chromium.org/developers/design-documents/dns-prefetching

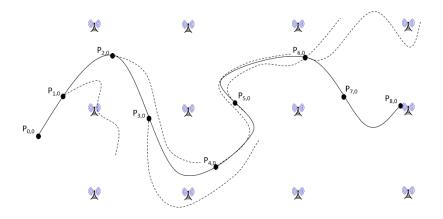






# **Methodology - Traces**











# Methodology – Scenarii

## ■ 3 scenarii

- No DNS Prefetching
- DNS prefetching on nearby gateway

DNS prefetching using ML predictor

	Actual position	T+1 Prediction	T+2 Prediction	T+3 Prediction	T+4 Prediction
Antenna ID (T-5)	Z	L	М	Ν	0
Antenna ID (T-4)	Υ	I	J	K	E
Antenna ID (T-3)	X	G	Ι	D	S
Antenna ID (T-2)	W	F	С	Q	Т
Antenna ID (T-1)	V	В	Р	R	U
Antenna ID (T)	Α				

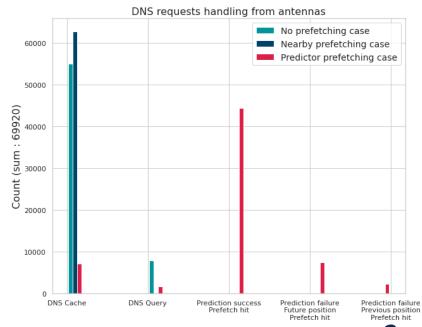






## Results

- 80% On-the-fly DNS query reduction
- Over 60% exact antenna prediction success
- Over 80% prefetched cache hit
- Can save up to a second, around 20% of the time allocated in a join procedure



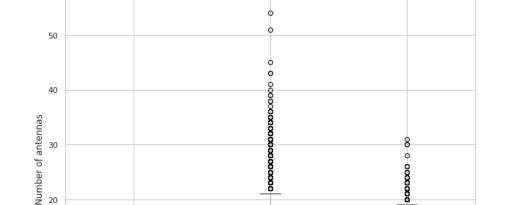






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## Results



Comparison of number of solicited antennas between no prefetching case, nearby case and predict case

■ 18% less antenas between scenari 2 and 3

Additional study on outliers might be of interest







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Antennas count no prefetch

Antennas count nearby

Antennas count prediction

## **Contributions**

Overall system specification

Prefetching mechanism simulations based on traffic predictor

Caching heating scenario study

Antennas solicitation breakdown





## **Further work**

**Enhance with other traces** 

- Study other antennas placements
- Predictor quality impact
- More specific division between road topologies
- Impact from traffic density estimations







# Solve performance challenges

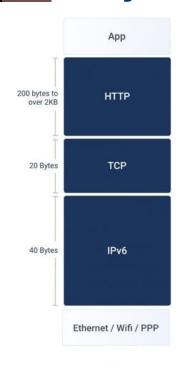
**Compressing Headers** 

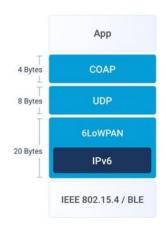


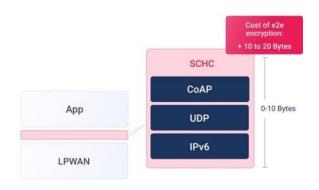




## Why compress headers?







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1000s bytes

100s bytes

10s bytes







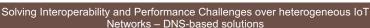
# **SCHC** rule example - extract

```
"FID": "IPV6.DEV PREFIX",
    "FL": 64,
    "FP": 1,
    "DI": "Bi",
    "TV": [ "2001:db8::/64", "fe80::/64", "2001:0420:c0dc:1002::/64" ],
    "MO": "match-mapping",
    "CDA": "mapping-sent",
    "SB": 1
    "FID": "IPV6.DEV_IID",
    "FL": 64,
    "FP": 1,
    "DI": "Bi",
    "TV": "::79",
    "MO": "equal",
    "CDA": "DEVIID"
    "FID": "IPV6.APP PREFIX",
    "FL": 64,
    "FP": 1,
    "TV": [ "2001:db8:1::/64", "fe80::/64", "2404:6800:4004:818::/64" ],
    "MO": "match-mapping",
    "CDA": "mapping-sent",
    "SB": 2
},
```





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Source: https://github.com/openschc/openschc

# **Storing compression parameters**

**Sharing compression rules** 

Various scenarios studied

- Measurements
  - **Decompression Time**
  - System latency







## Our proposal

Weight constraints would not allow for efficient full rule storage

Store a signature information within the DNS

- Mutualize rules when signatures are identical
- Fallback onto a web API to get actual rules

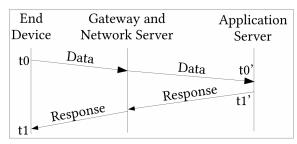




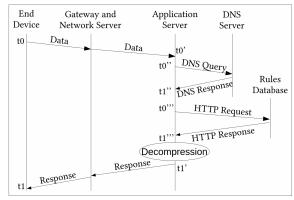


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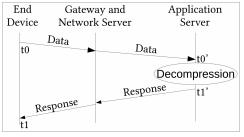
# **Exchanges experiments**



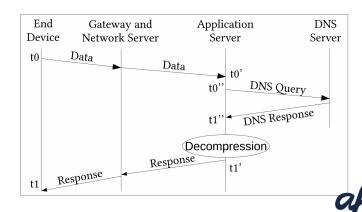
1<sup>st</sup> Experiment



3<sup>rd</sup> Experiment



2<sup>nd</sup> Experiment

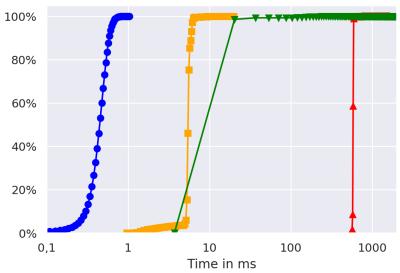


4<sup>th</sup> Experiment





# **Our results – Decompression Time**



Application Server Response Time without decompression Application Server Response Time local context Application Server Response Time http requested context → Application Server Response Time dns queried context

- **Adding SCHC increase** packet processing time up to 8ms
- Using DNS to query the context would take up to  $30 \mathrm{ms}$
- HTTP requests are much slower (around 550ms)

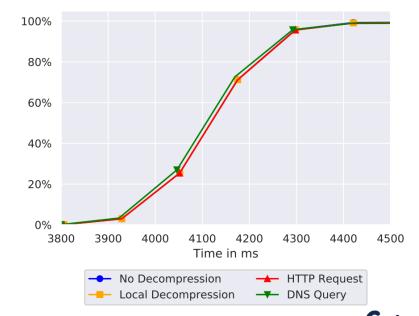






## **Our results – Global Round Trip Time**

- No incidence on the communication as the limiting factor is the reception window.
- All responses are received within the same reception window on the device.









## Contribution

SCHC decompression measurement delays

DNS use for rules querying

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Impact from DNS querying using Atlas probes





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#### Ideas for further work

- Data Model for Static Context Header Compression
  - Full rule storage within the DNS?

Discuss our work with the SCHC community at the IETF





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## Solve performance challenges

Compressing application payload

Minimizing traffic







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#### Minimize network traffic from LPWAN sensors

**■** Scarce resources

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- Increase energy efficiency, save battery
- Sensors generate time-correlated data

Exploit ML techniques to predict this data







## **Experimentations**

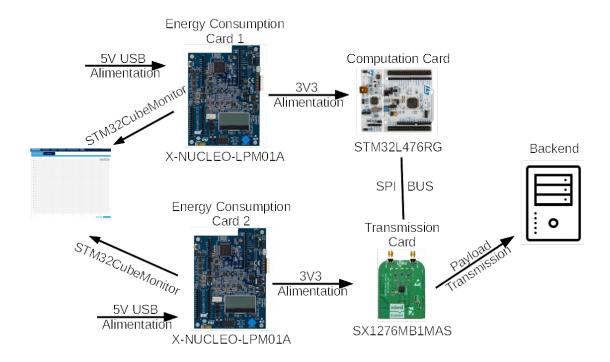
- Tests with various technologies
- Unsupported operations
- Discussions with the TensorFlow Lite community
- Handmade implementation to support the algorithm







## **Experimental setup**



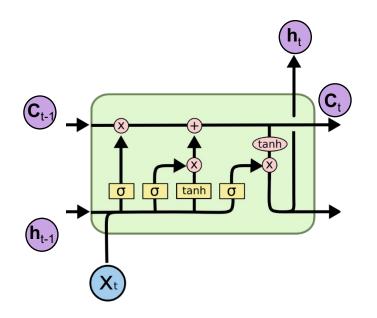
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#### LSTMs and our uses



LSTM are tools that can correlate Long Term dependancies with **Short Term information** 

Used in our work to obtain rough time-serie estimation

Source: Christopher Olah, Understanding LSTM Networks, 2015 https://colah.github.io/posts/2015-08-Understanding-LSTMs/

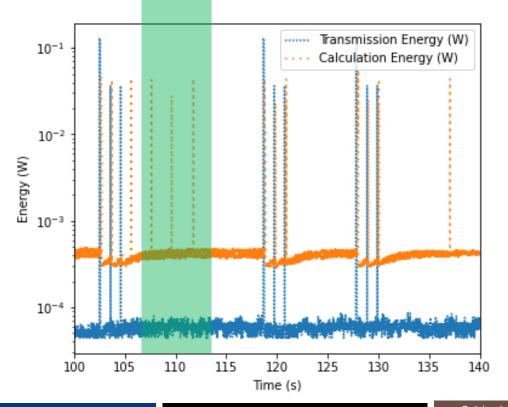
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## **Our Results - Energy**



- Two states
- Less activity spikes on the transmission card
- **Transmission prevented in the** green area
- **Energy savings**



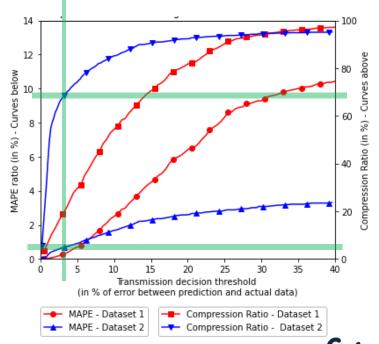




## **Our Results – Compression capabilities**

**Experimenting with** various transmission threshold

- Measuring MAPE & **Compression ratio**
- Two datasets studied









#### Results

- Reduction in energy consumed
- Efficient overall with sufficient training data
- No significance from the number of cells in neural network
- Quantification is efficient and does not hinder the predictor
- Embedding these algorithms by hand is feasible fuic





## **Key contributions**

Implementation of LSTM compatible with **MBED OS** 

Energy measurements

Experimental proof of ML compression schemes applied to networks







#### **Conclusions and Further work**







#### **Conclusions**

- Do not underestimate DNS
  - **Efficient**
  - Reliable
  - Secure
- Roaming is possible within a federated architecture
- DNS can store protocol parameters
- **DNS Prefetching works with predictors**
- Complex Machine Learning algorithms can be implemented on sensors







#### Main contributions

- Tests around roaming for LoRaWAN network including a proposition for IoT Roaming Federation
- Design and performance study of a DNS prefetching scheme based on vehicular traffic prediction
- Design and performance evaluation of a traffic minization scheme based on a sensed data predictor.
- Tests and validation of DNS use for SCHC rules resolution.
- LSTM implementation on MBED device and rules sharing







#### Communications

- Antoine BERNARD, "La découverte de service à l'aide du **DNS". JCSA 2019**
- Antoine BERNARD, "LoRaWAN Experimentations", Doctoral student day @ Telecom SudParis 2019
- Antoine BERNARD, "LPWANs tools to scale up loT solutions from Smart Buildings to Smart Cities". E4C Summer school: From smart buildings to smart cities, July 2021
- Antoine BERNARD, "Embedding ML Algorithms onto LoRaWAN Sensors", LoRa Alliance Academic WG, Oct 2021





#### International conferences

- ■Antoine Bernard, Sandoche Balakrichenan, Michel Marot, and Benoit Ampeau, « DNS-based dynamic context resolution for SCHC », IEEE ICC 2020
- ■Antoine Bernard, Aicha Dridi, Michel Marot, Hossam Afifi, and Sandoche Balakrichenan, « Embedding ML Algorithms onto LPWAN Sensors for Compressed Communications ». IEEE PIMRC 2021
- ■Sandoche Balakrichenan, Antoine Bernard, Michel Marot, and Benoît Ampeau, « IoTRoam – Design and implementation of an openLoRaWAN roaming architecture », IEEE Globecom 2021
- ■Antoine Bernard, Mohammed Laroui, Michel Marot, Sandoche Balakrichenan, Hassine Moungla, Benoit Ampeau, Hossam Afifi and Monique Becker, « Prefetching of mobile devices information - a DNS perspective », IEEE ICC 2022 (Submitted)





#### Possible further work based on this thesis

**Expand work on DNS storage [1]** 

# Experiment further on LSTM for MBED device, expanding the work on number of layers and quantification

















# **Questions?**

Thanks for your attention

If you need to contact me after this presentation:

thesis@a-bernard.fr these@a-bernard.fr

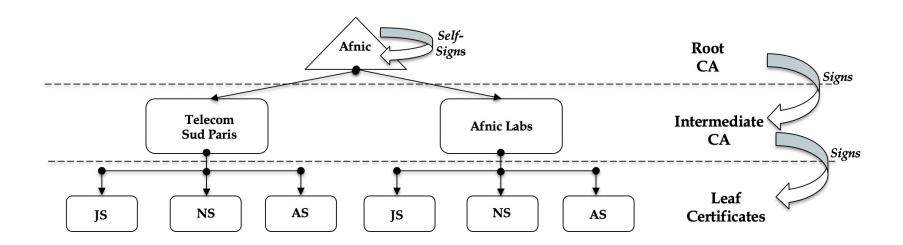
## **Annexes**





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## **Certificate signing policy**

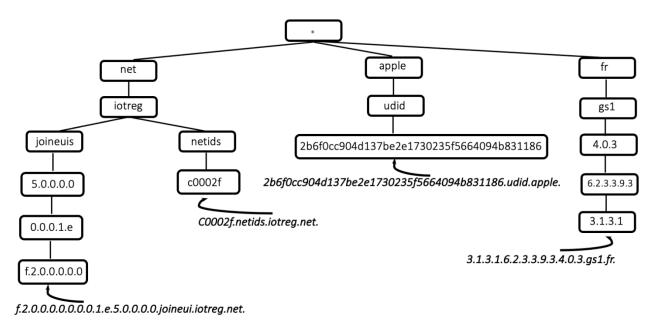








## Identifier provisionning through DNS





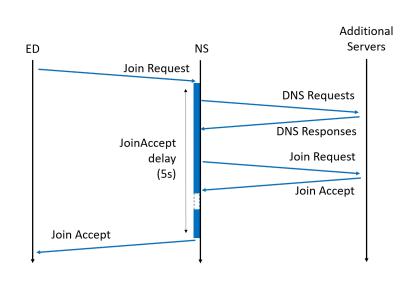
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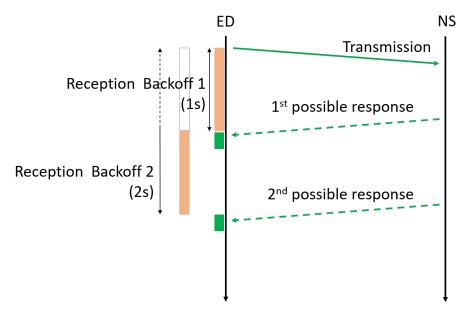
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# IoTRoam OTAA & Uplink delays



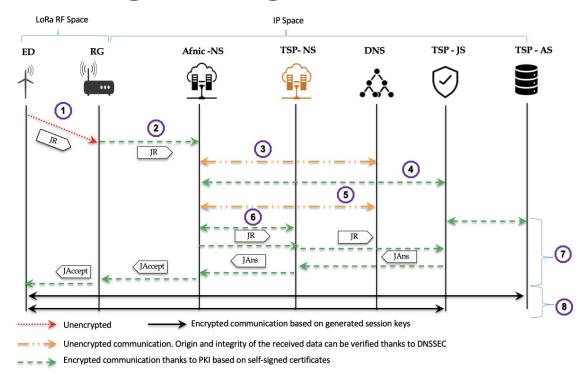








## Roaming message flow

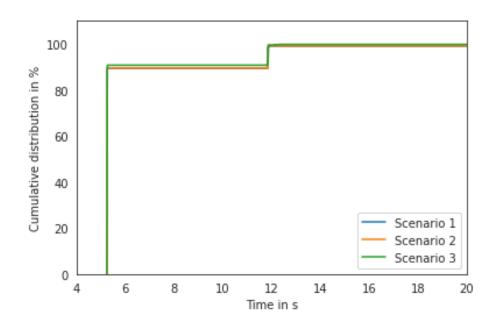








# **Activation time repartition**

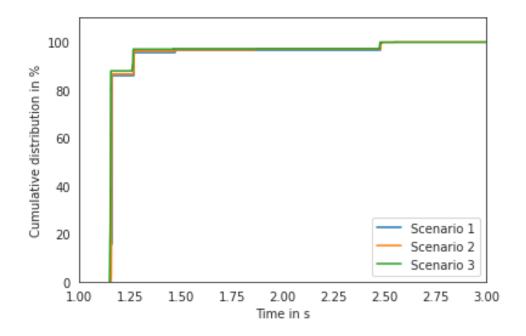








## First uplink - Ack repartition





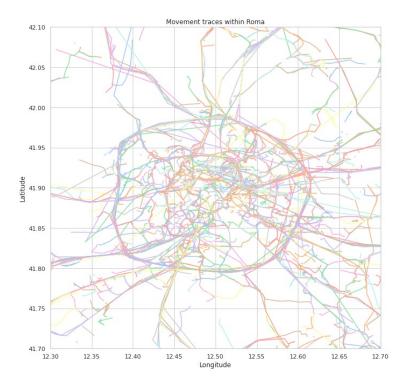
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## **Movement traces**









## Cache disposition based on predictor

	Actual position	T+1 Prediction	T+2 Prediction	T+3 Prediction	T+4 Prediction
Antenna ID (T-5)	Z	L	М	N	0
Antenna ID (T-4)	Υ		J	K	E
Antenna ID (T-3)	X	G	Н	D	S
Antenna ID (T-2)	W	F	С	Q	Т
Antenna ID (T-1)	V	В	Р	R	U
Antenna ID (T)	Α				

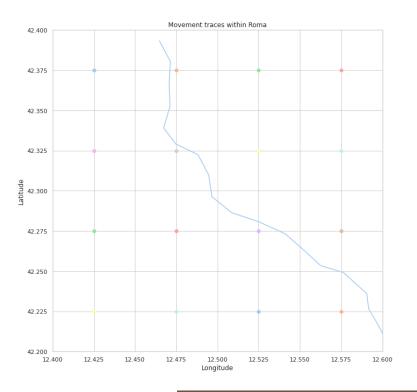






#### **Movement trace and antennas**

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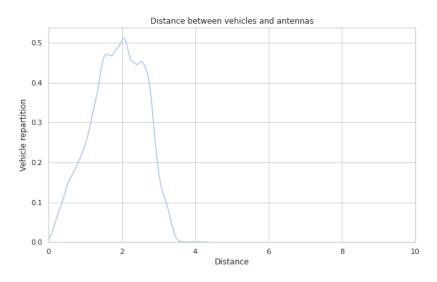


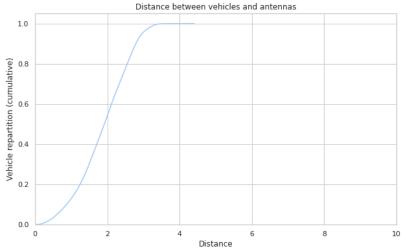






#### **Antenna-vehicule distance**





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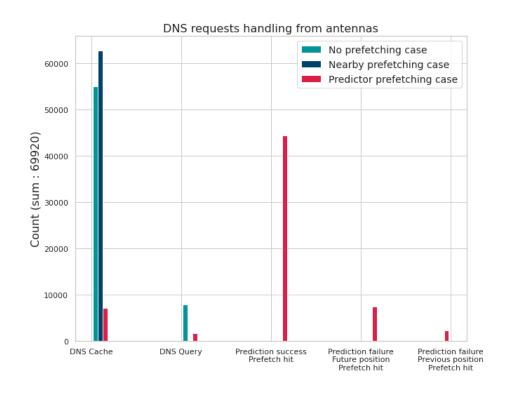
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#### **DNS Queries between scenarios**

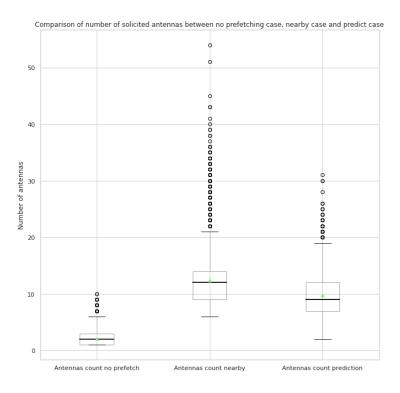








#### **Number of antennas solicited**





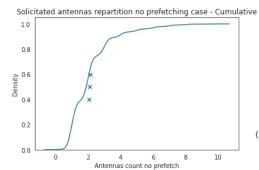




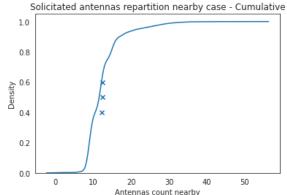
#### **Antennas solicitation**

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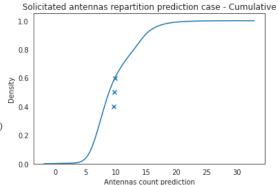
(2.0738689084017174, 2.1058789954337898, 2.137889082465862)



(12.259453278600654, 12.367294520547945, 12.475135762495237)



(9.6714542796611, 9.754994292237443, 9.838534304813786)







#### Frame size LPWANs

	LoRaWAN (bytes)	NB-IoT/LTE-M (bytes)	SigFox (bytes)
Frame size	250	1600	29

TABLE 4.1: Max Frame size from the main LPWANs technologies

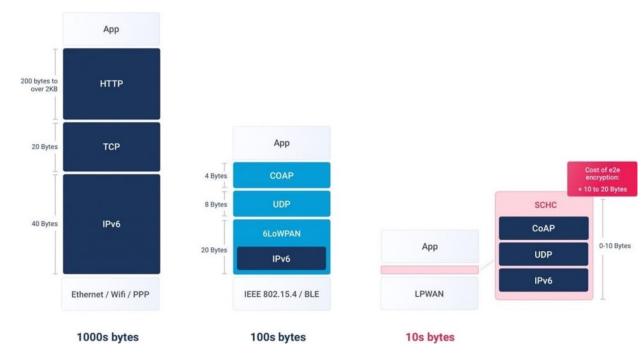
Headers	LoRaWAN	NB-IoT/LTE-M	SigFox	
L2 header	8 octets	14 octets	10 octets	
	3.2 %	0.875 %	34,4 %	
L3 / IPv6 header (40 bytes)	16 %	2.5 %	138 %	
L4 / UDP header (8 bytes)	3.2 %	.5 %	27.6 %	
L5 / CoAP header (4 bytes)	1.6 %	.25 %	13.8 %	
L3+L4+L5 / SCHC (2 bytes)	0.8 %	.125 %	6.9 %	
Cumulative (no SCHC)	24 %	4.125 %	213.8%	
Cumulative (SCHC)	4 %	1 %	41.3 %	

TABLE 4.2: Frame Header Occupationas percentage of frame size for the main LPWANs technologies





# **Explaining SCHC**





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# **SCHC** rule example

Rule 0

Field	 L						
IPv6 DiffServ	Field	FL 	FP   	DI   	Value	:	!!
	IPv6 DiffServ IPv6 Flow Label IPv6 Length IPv6 Next Header IPv6 Hop Limit IPv6 DevPrefix IPv6 DevIID IPv6 AppPrefix	8   20   16   8   8   64   64	1 1 1 1 1 1 1 1	Bi Bi Bi Bi Bi Bi Bi	0 0 17 255 FE80::/64 FE80::/64	equal equal ignore equal ignore equal ignore equal equal	not-sent   not-sent   compute-*   not-sent   not-sent







## **SCHC** measurement platform

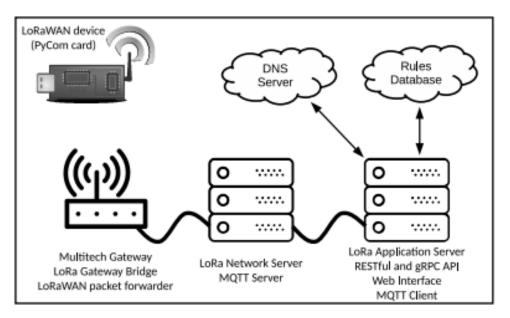


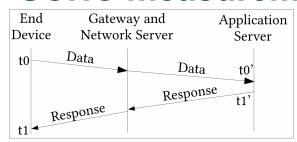
FIGURE 4.3: Measurement Platform's Network and system architecture (rework this scheme)



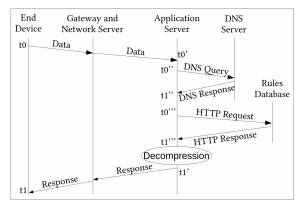




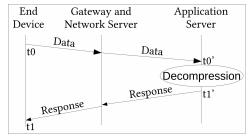
## **SCHC** measurements scenarii



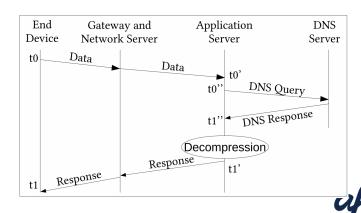
1st Experiment



3<sup>rd</sup> Experiment



2<sup>nd</sup> Experiment



4<sup>th</sup> Experiment





## **AS** response time – decompression impact

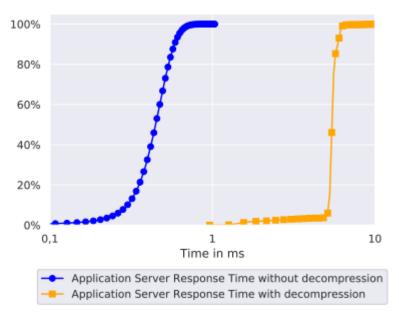


FIGURE 4.8: Cumulative distribution function of the AS Response Time t1' - t0' (in %) against time in ms for Scenarios 1 and 2







## AS response time – remote querying impact

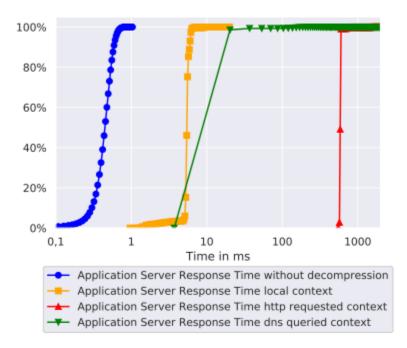


FIGURE 4.9: Cumulative distribution function of the AS Response Time t1' - t0' (in %) against time in ms for all scenarios







## **DNS** Response Time using Atlas probes

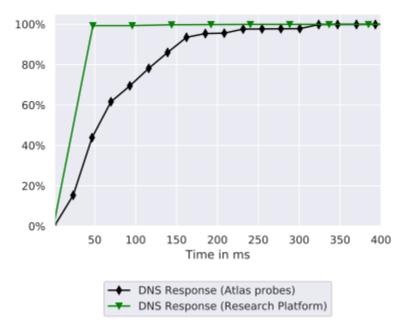


FIGURE 4.10: Cumulative distribution function of the DNS Response Time t1'' - t0'' (in %) against time in ms for Scenario 3 compared and from RIPE Atlas [327] Measurements







## **Global RTT**

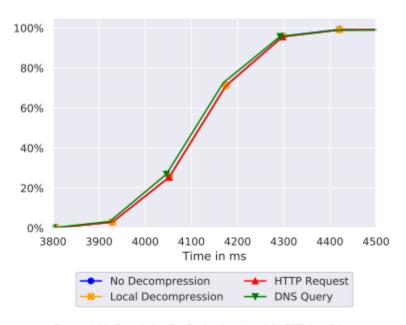


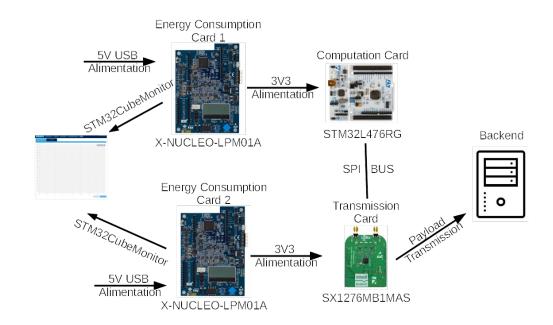
FIGURE 4.11: Cumulative distribution function of the RTT t1 - t0 (in %) against time in ms for all scenarios (all the curves are the superposed)







## **ML Energy Measurements platform**

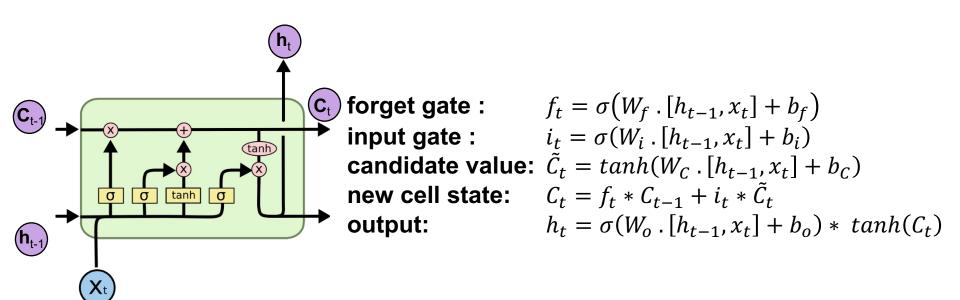








#### **LSTM**



Christopher Olah, Understanding LSTM Networks, 2015 <a href="https://colah.github.io/posts/2015-08-Understanding-LSTMs/">https://colah.github.io/posts/2015-08-Understanding-LSTMs/</a>





## **Energy consumption**

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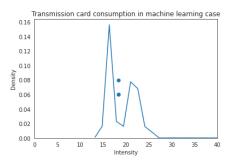
TABLE 5.1: Comparison of the mean energy consumption of the calculation card and its variance, with and without LSTM-based compression (in Watts)

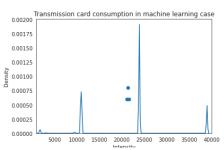
With Machine	Learning	Without Machin	e Learning
Mean value (W)	Variance	Mean value (W)	Variance
6.31 * 10-4	7.57 * 10 <sup>-5</sup>	7.76 * 10 <sup>-4</sup>	7.61 * 10 <sup>-5</sup>

TABLE 5.2: Comparison of the mean energy consumption of the transmission card and its variance, with and without LSTM-based compression (in Watts)

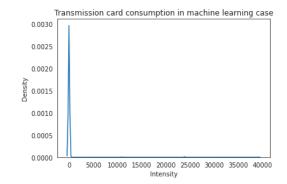
With Machine	Learning	Without Machine Learning		
Mean value (W)	Variance	Mean value (W)	Variance	
5.48 * 10 <sup>-4</sup>	4.10 * 10-5	9.87 * 10-4	7.12 * 10 <sup>-5</sup>	

(18.28661818163327, 18.293796941822553, 18.300975702011836) (21060.063789409185, 21337.932378854624, 21615.800968300064





(161.61508877972426, 166.319445587194, 171.02380239466373)



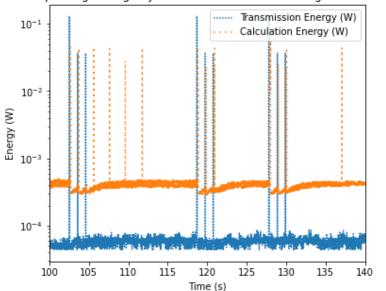




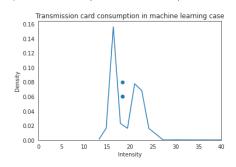


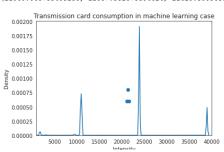
# **Energy consumption**

Power passing through by our electronic cards in W (against time in s)

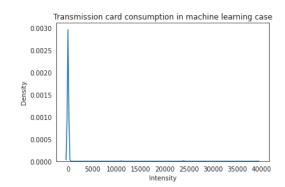


(18.28661818163327, 18.293796941822553, 18.300975702011836) (21060.063789409185, 21337.932378854624, 21615.800968300064





(161.61508877972426, 166.319445587194, 171.02380239466373)

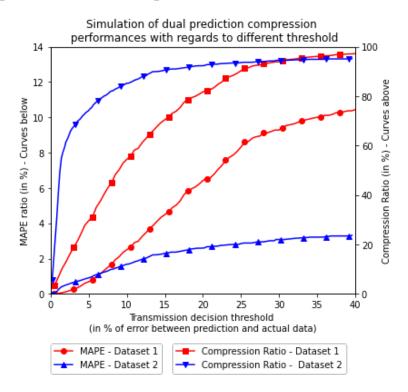








## **Compression performance & Error rate**





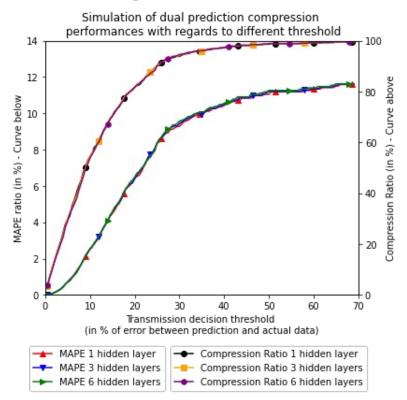
Solving Interoperability and Performance Challenges over heterogeneous IoT

Networks - DNS-based solutions





# Compression performance & threshold









#### **Quantification results**

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